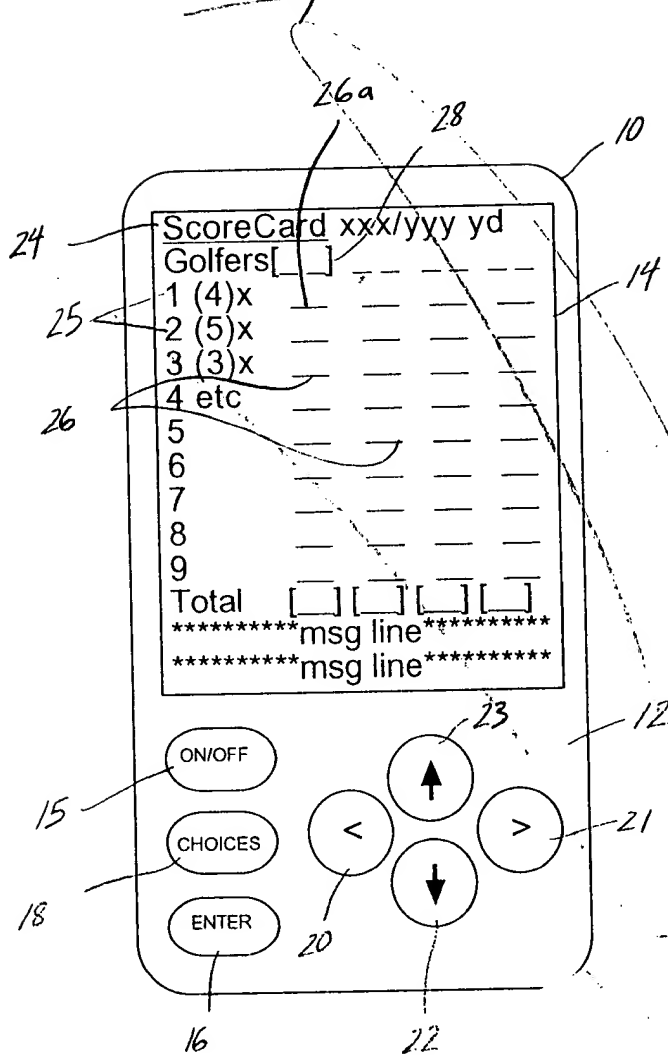


Fig. 1

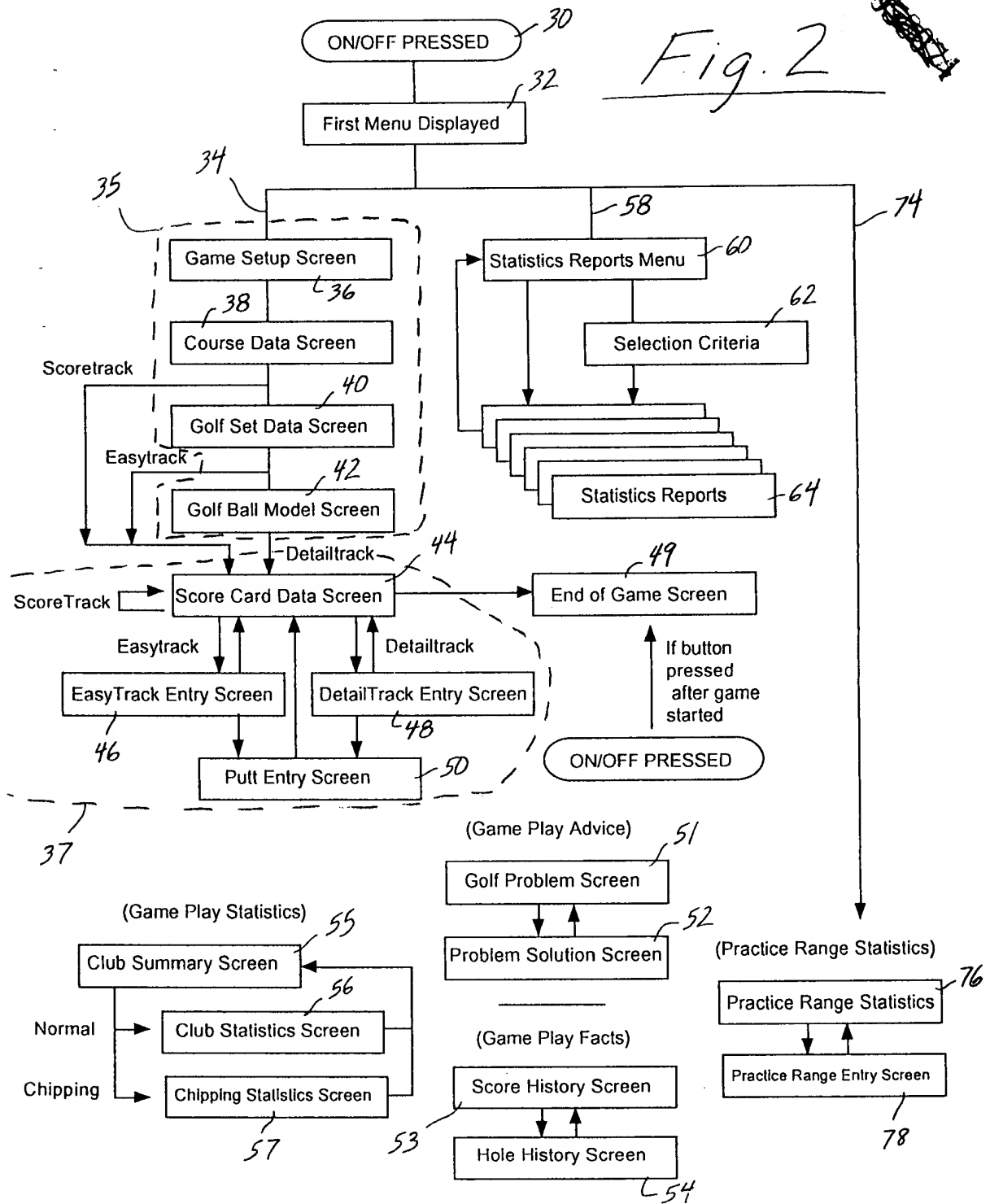


GOLF SOFTWARE FLOWCHART

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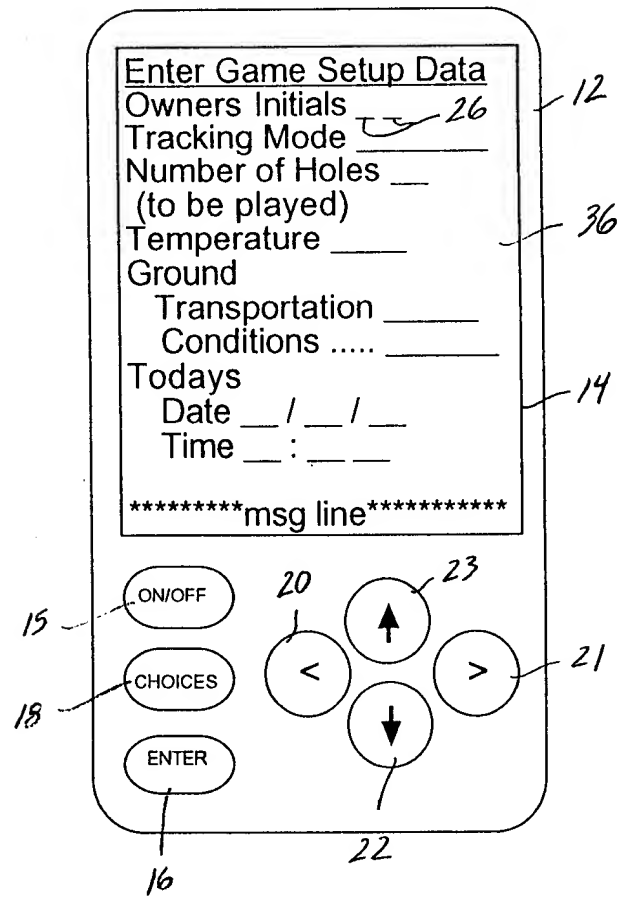
Fig. 2



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Fig. 3

GAME SETUP SCREEN



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Fig. 4

COURSE DATA ENTRY SCREEN

Enter Course Data
Course Number < >
Course Name
Enter: Par / Yards

1	/		10	/	
2	/		11	/	
3	/		12	/	
4	/		13	/	
5	/		14	/	
6	/		15	/	
7	/		16	/	
8	/		17	/	
9	/		18	/	

*****msg line*****

15 ON/OFF
18 CHOICES
16 ENTER
20 <
23 ↑
21 >
22 ↓

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Fig. 5

GOLF SET ENTRY SCREEN

The diagram shows a handheld device with a screen and a keypad. The screen displays the following text:

- Enter Golf Set Data
- Golf Set Number <_>
- Golf Set Name _ _
- Irons 1_ 2_ 3_ 4_ 5_ 6_
- 7_ 8_ 9_ pw_ sw_
- Putter _
- Woods 1_ 2_ 3_ 4_ 5_
- 6_ 7_
- Other Clubs _ _ , _ _ , _ _
- ***** msg line *****

The keypad features the following buttons:

- ON/OFF (labeled 15)
- CHOICES (labeled 18)
- ENTER (labeled 16)
- Navigation buttons: < (labeled 20), > (labeled 21), up arrow (labeled 23), and down arrow (labeled 22).

Handwritten labels 12, 14, and 40 point to the screen area, while 15, 16, 18, 20, 21, 22, and 23 point to the respective buttons.

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Fig. 6

GOLF BALL ENTRY SCREEN

The diagram shows a handheld device with a display screen and a keypad. The screen displays the title 'Enter Golf Ball Data' and a table for 'Model / Compression'. The table has 10 rows, numbered 1 to 10. Each row has a dashed line for the model number and a dashed line for the compression value. Below the table is a line labeled '***** msg line *****'. The keypad includes an 'ON/OFF' button (15), an 'ENTER' button (16), and a set of four directional buttons (20, 21, 22, 23) arranged in a cross pattern. The 'CHOICES' button (18) is located between the 'ON/OFF' and 'ENTER' buttons.

	Model	Compression
1	-----	/-----
2	-----	/-----
3	-----	/-----
4	-----	/-----
5	-----	/-----
6	-----	/-----
7	-----	/-----
8	-----	/-----
9	-----	/-----
10	-----	/-----

***** msg line *****

ON/OFF (15)

CHOICES (18)

ENTER (16)

Directional buttons: 20 (<), 21 (>), 22 (down arrow), 23 (up arrow)

SCORECARD SCREEN
FRONT NINE

Fig. 7

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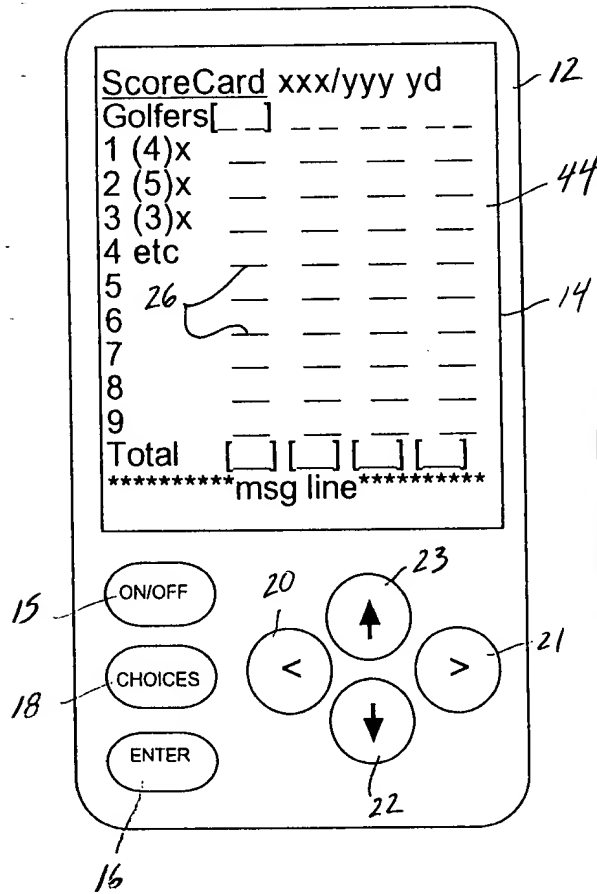


Fig. 7a

SCORECARD SCREEN
BACK NINE

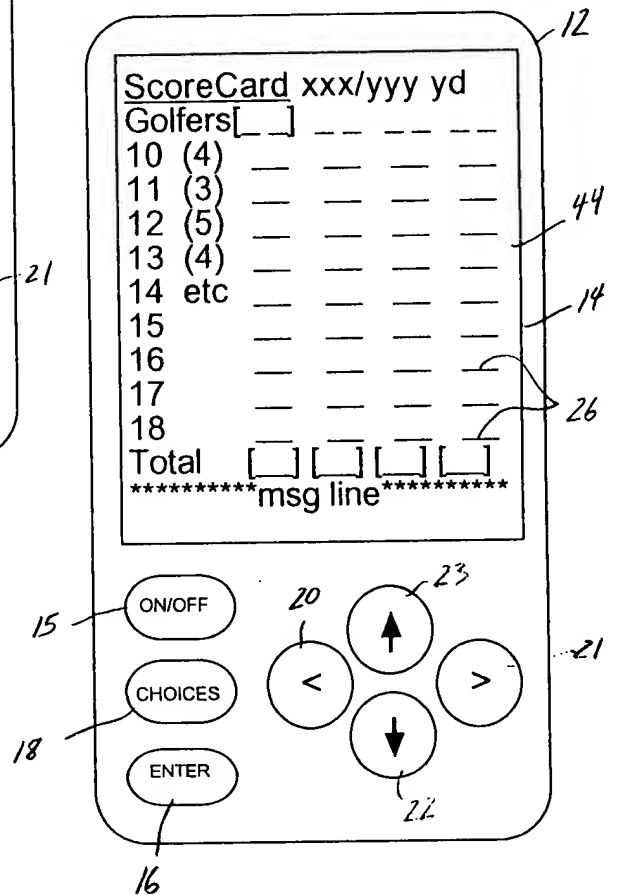


Fig. 8

EASYTRACK ENTRY SCREEN

12

46

14

26

15

18

16

20

23

21

22

Enter Shots [hole][yards]			
Shot	Club	Yards	Dir
1	—	—	—
2	—	—	—
3	—	—	—
4	—	—	—
5	—	—	—
6	—	—	—
7	—	—	—
8	—	—	—
9	—	—	—
10	—	—	—
11	—	—	—
*****msg line*****			

ON/OFF

CHOICES

ENTER

<

>

↑

↓

Fig. 9

DETAILTRACK ENTRY SCREEN

The diagram shows a handheld device with a screen and a keypad. The screen displays a form titled "Enter Shots[hole] [yards]" with two columns: "Last" and "Current". The "Current" column has a cursor pointing to the "Shot" field. Below the form is a line labeled "***** msg line *****". The keypad has several buttons: "ON/OFF" (15), "CHOICES" (18), "ENTER" (16), and a numeric keypad (20, 21, 22, 23) with arrows. The device is labeled with 12, 14, and 48.

Last	Current
[] Shot	< >
[] Club	—
[] Yardage	—
[] Direction	—
[] Power	—
[] Ball Model..	—
[] Shot Surface	—
[] Land Surface	—

***** msg line *****

ON/OFF (15)
CHOICES (18)
ENTER (16)

20 (<), 21 (>), 22 (↓), 23 (↑)

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Fig. 10

SCORECARD CHOICE SCREEN
FRONT NINE

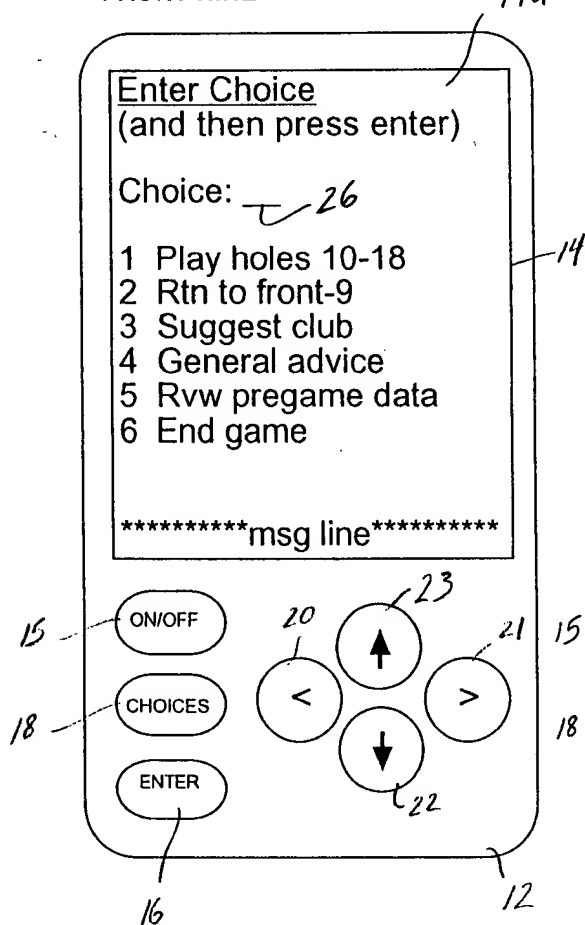
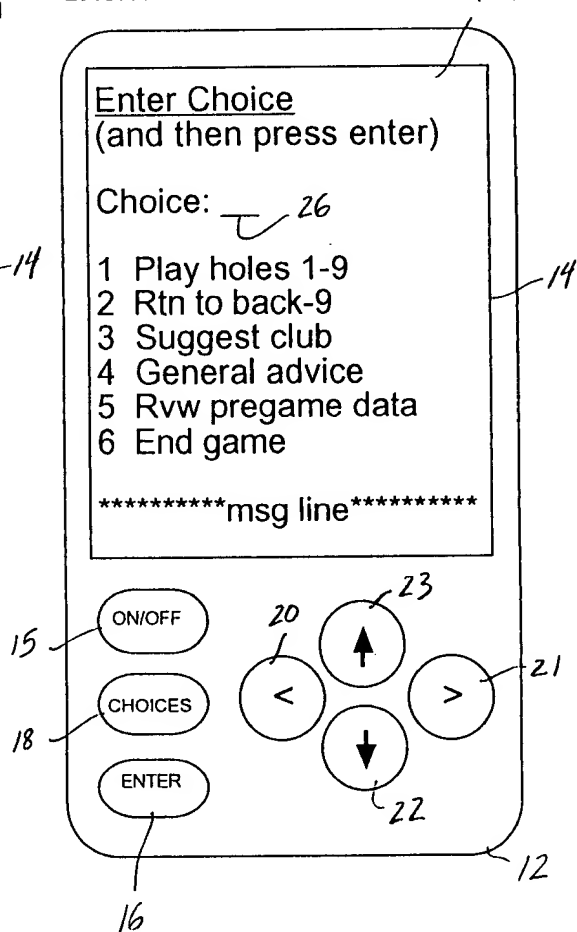


Fig. 10a

SCORECARD CHOICE SCREEN
BACK NINE



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Fig. 11

PUTT ENTRY SCREEN

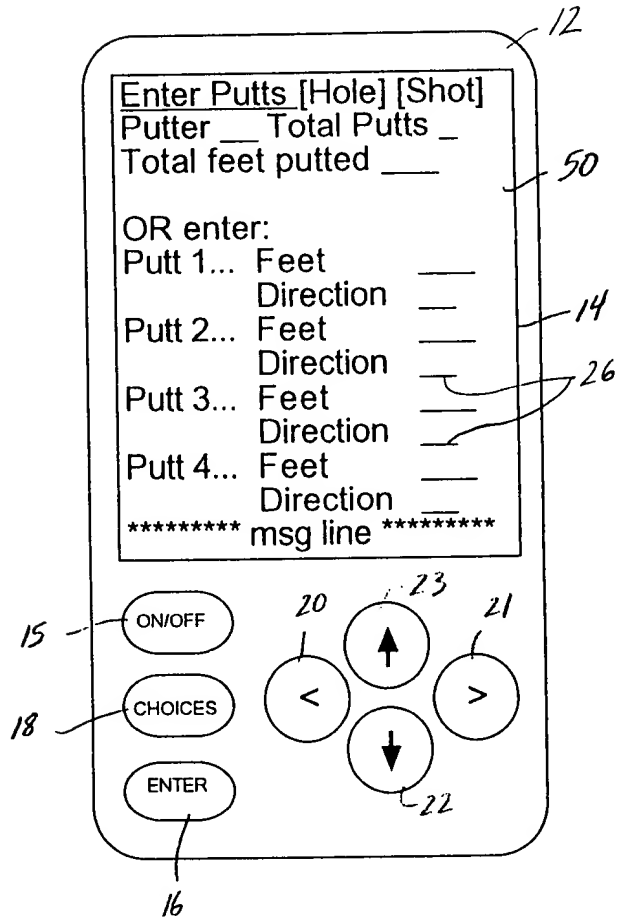


Fig. 12

STATISTICS REPORT MENU

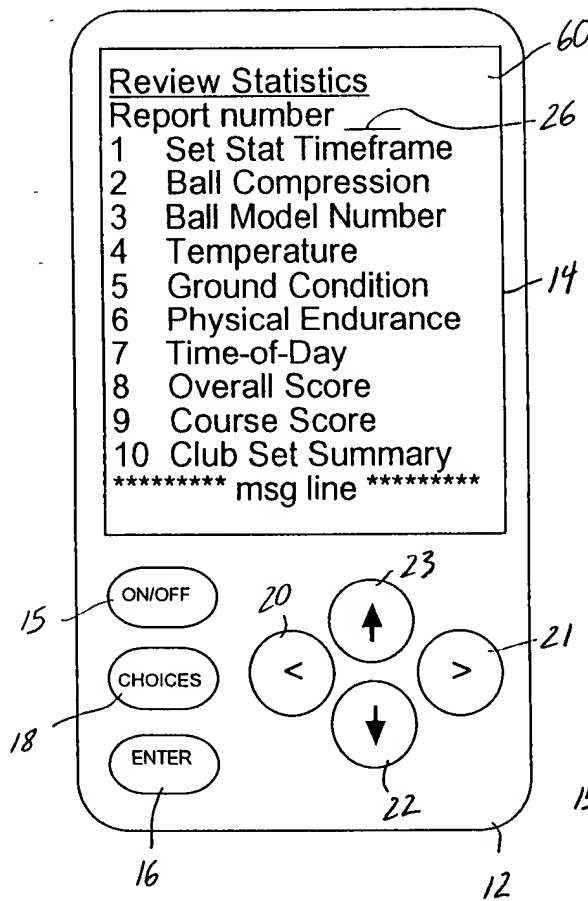
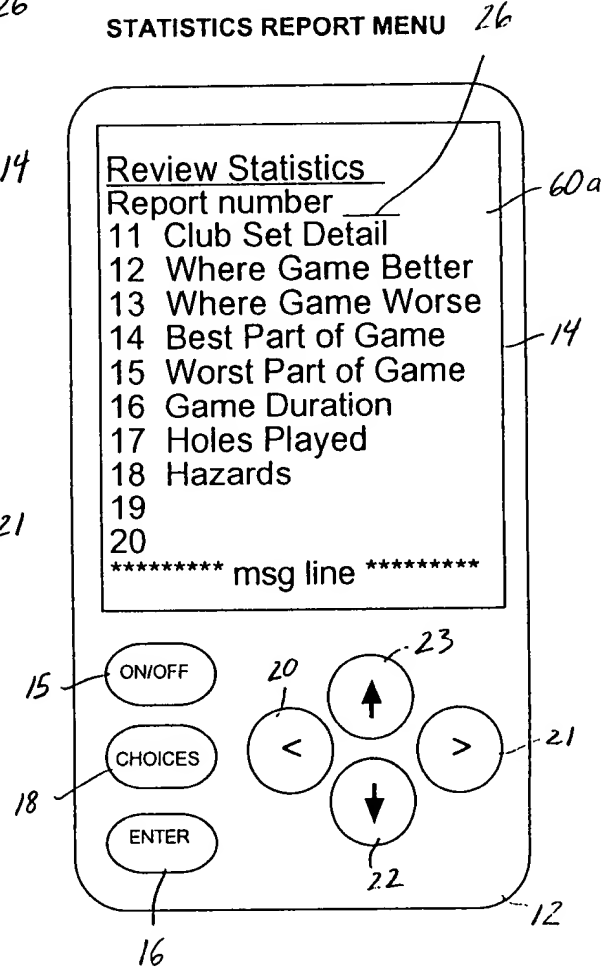


Fig. 12a

STATISTICS REPORT MENU



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Fig. 13

SET REPORT TIMEFRAME SCREEN

Set Stat Timeframe
Display statistics on
games played:

Range _____
[mm/dd/yy to mm/dd/yy]

OR specify dates:

From _/_/_
Through _/_/_

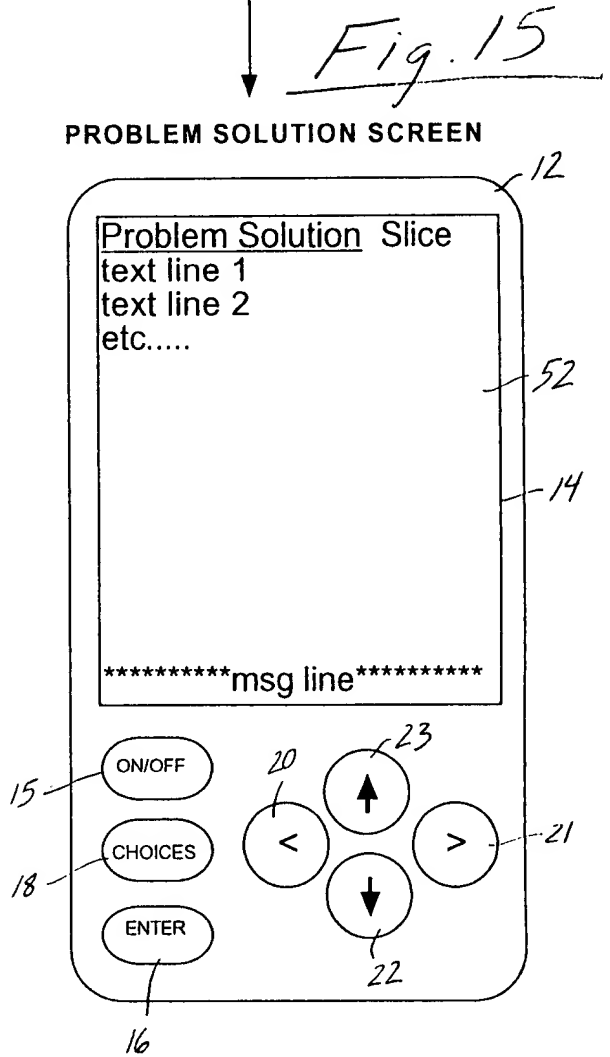
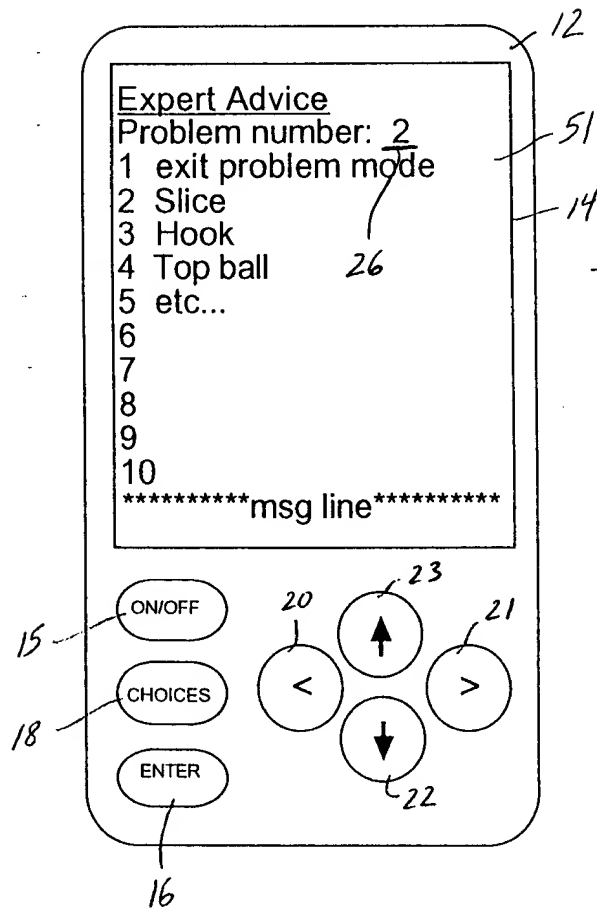
*****msg line*****

15 ON/OFF
18 CHOICES
ENTER
16

20 < 23 ↑ 21 >
22 ↓ 12

Fig. 14
GOLF PROBLEM SCREEN

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SCORE HISTORY SCREEN

Fig. 16

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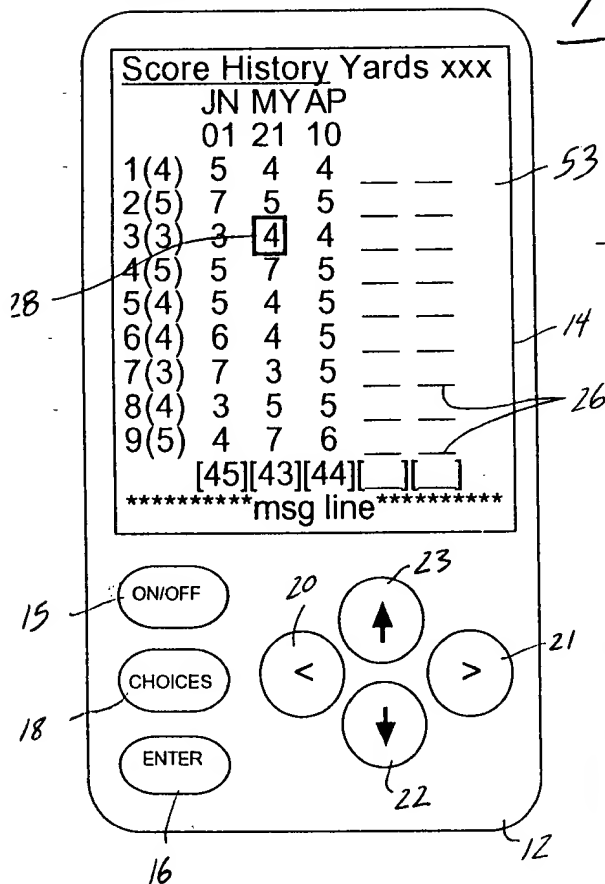
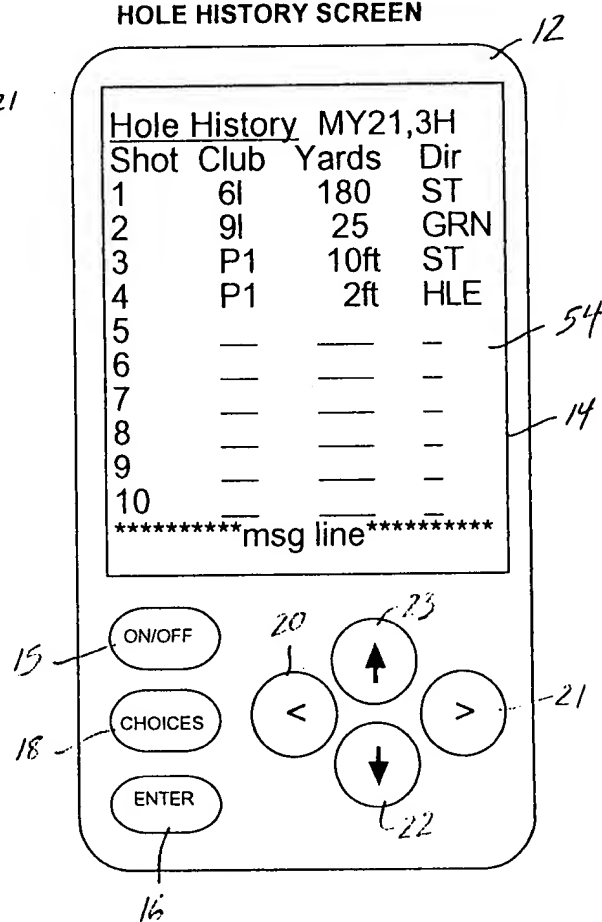


Fig. 17

HOLE HISTORY SCREEN



CLUB SUMMARY SCREEN

Enter Club Club 26

Club	Yards	Accuracy
1W	275	90%
2W	260	95%
1I	245	50%
2I	230	65%
3W	225	90%
4W	210	70%
3I	200	70%
4I	195	75%
5I	185	90%
5W	180	50%

***** msg line *****

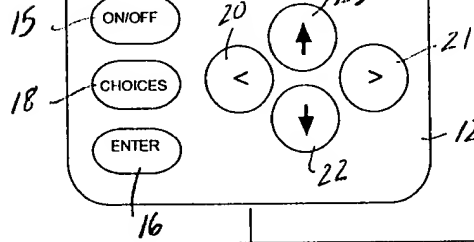
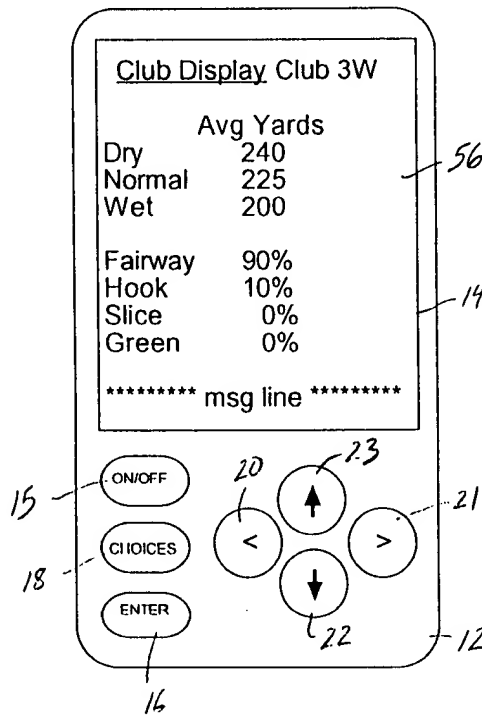


Fig. 19

FAIRWAY STATISTICS



APPROACH/CHIPPING STATISTICS

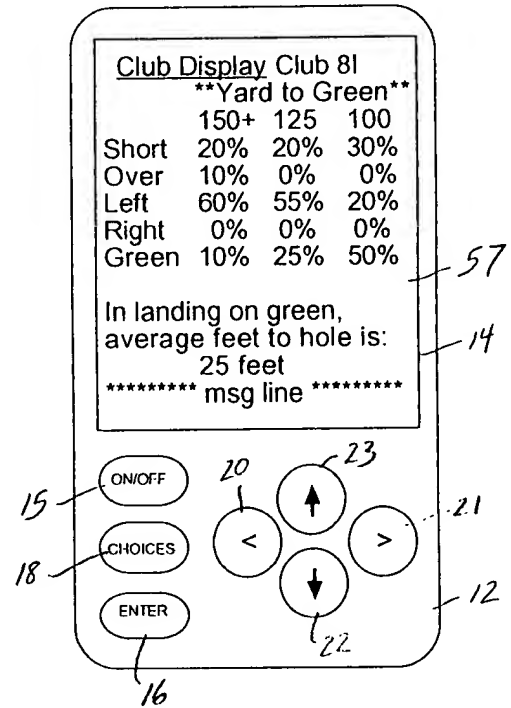


Fig. 20

PRACTICE RANGE STATISTICS

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Fig. 21

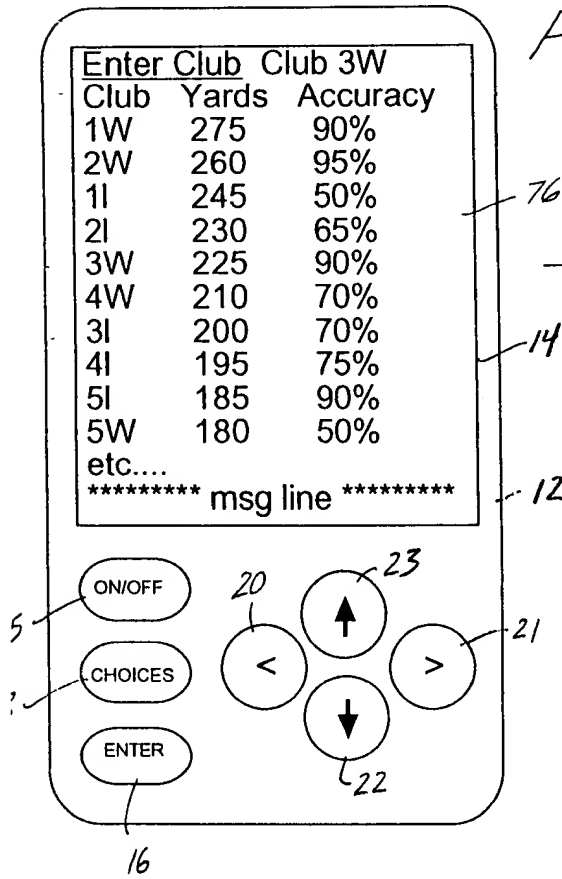
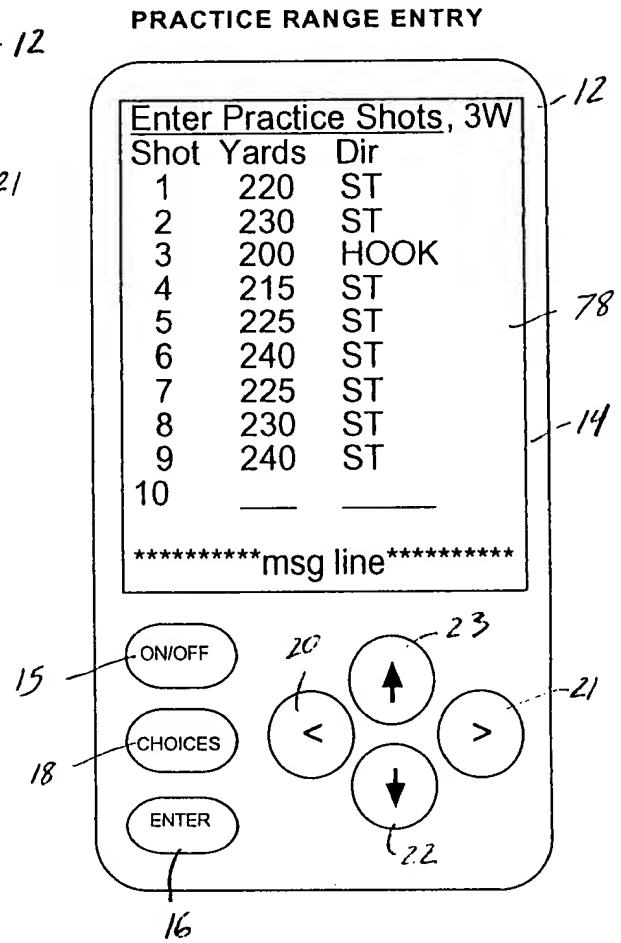


Fig. 22



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Fig. 23

END OF GAME SCREEN

12

Enter End of Game Data

[Date]

Were all ☐ Holes Completed? 26

If no, do you wish to return back to the main menu? 14

Answer 49

If no, enter reason for not completing all holes.

Answer

***** msg line *****

15 ON/OFF

18 CHOICES

ENTER

16

20

23

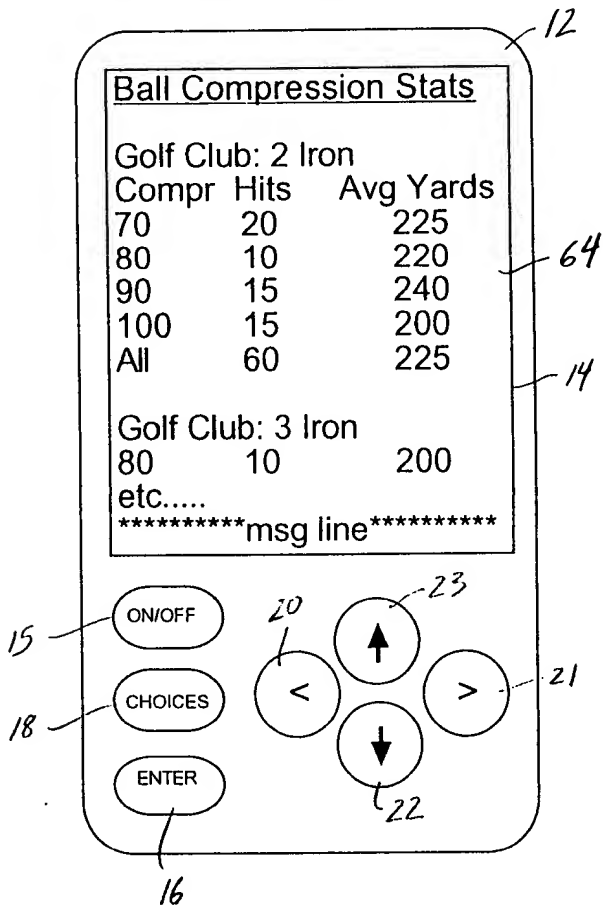
21

22

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Fig. 24

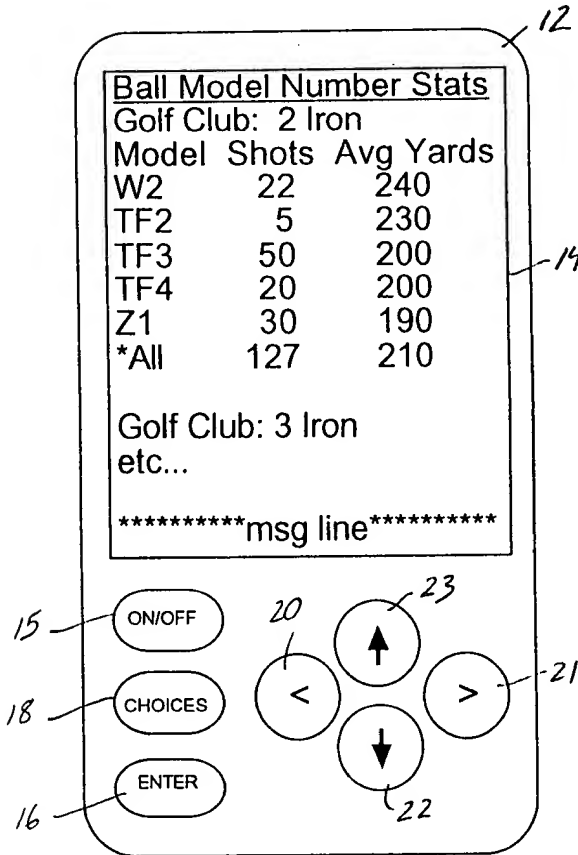
BALL COMPRESSION REPORT



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Fig. 25

BALL MODEL REPORT

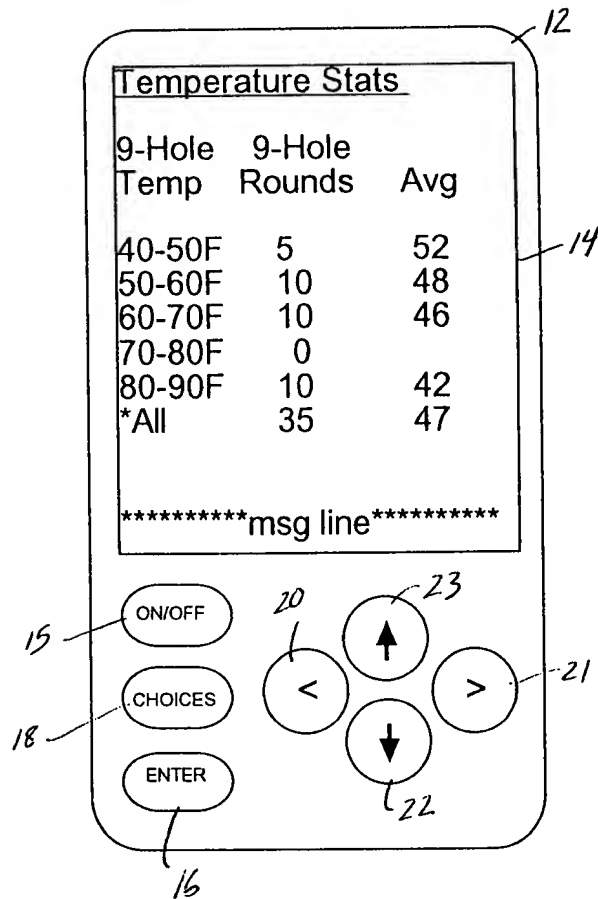


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Fig. 26

TEMPERATURE REPORT



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Fig. 27

GROUND CONDITION REPORT

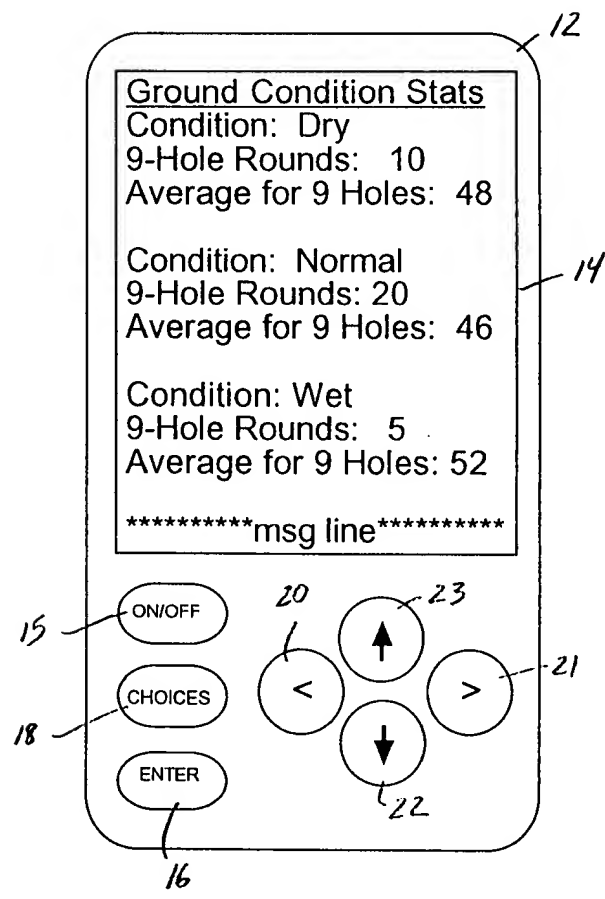


Fig. 28

PHYSICAL ENDURANCE REPORT

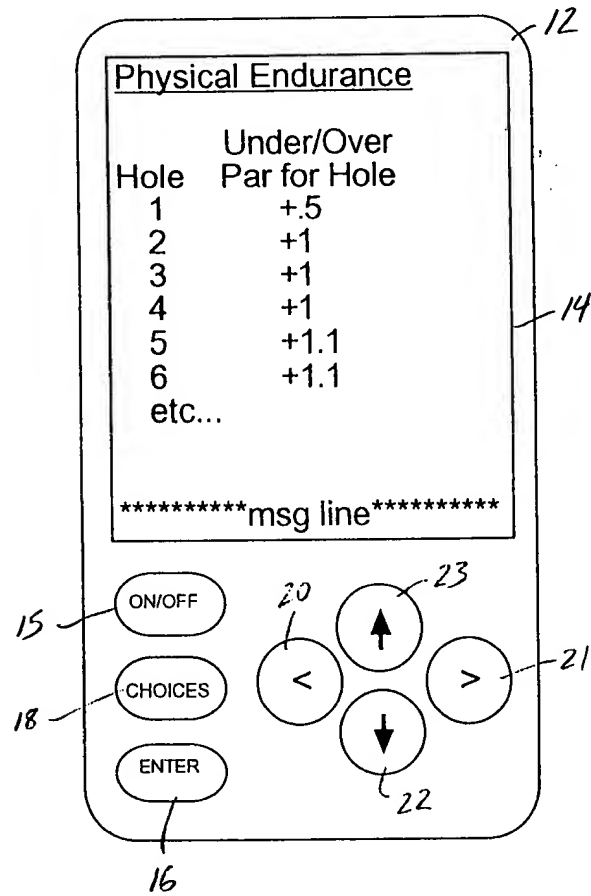
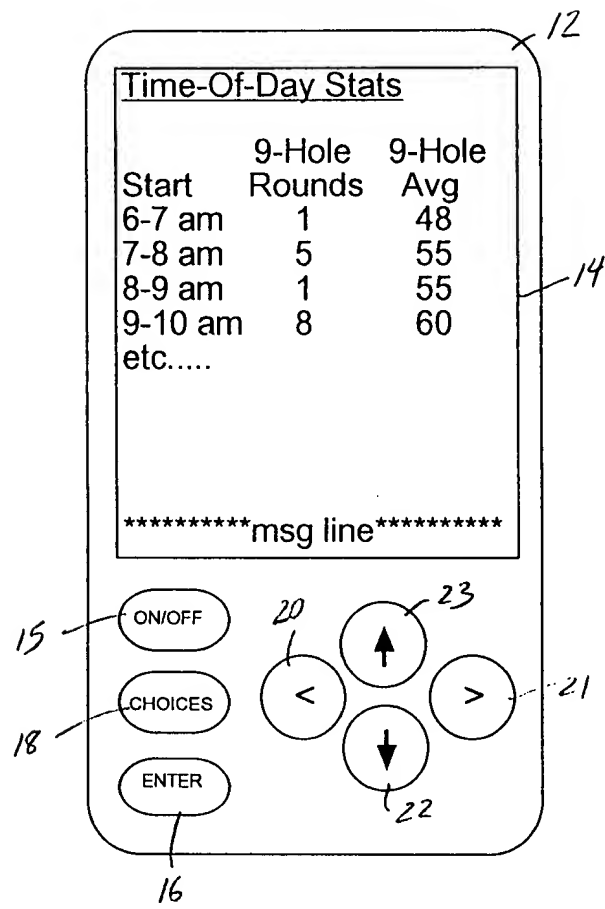


Fig. 29

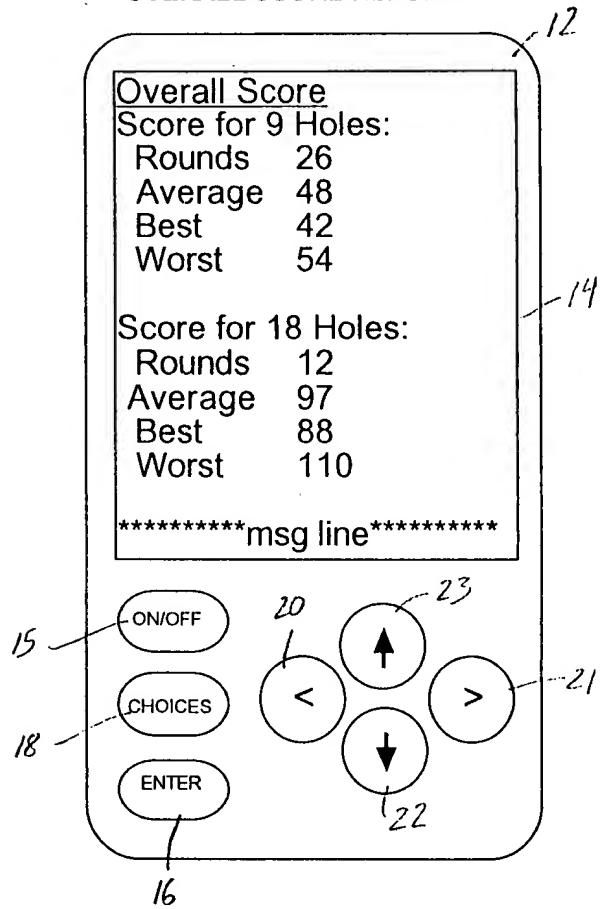
TIME-OF-DAY REPORT



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Fig. 30

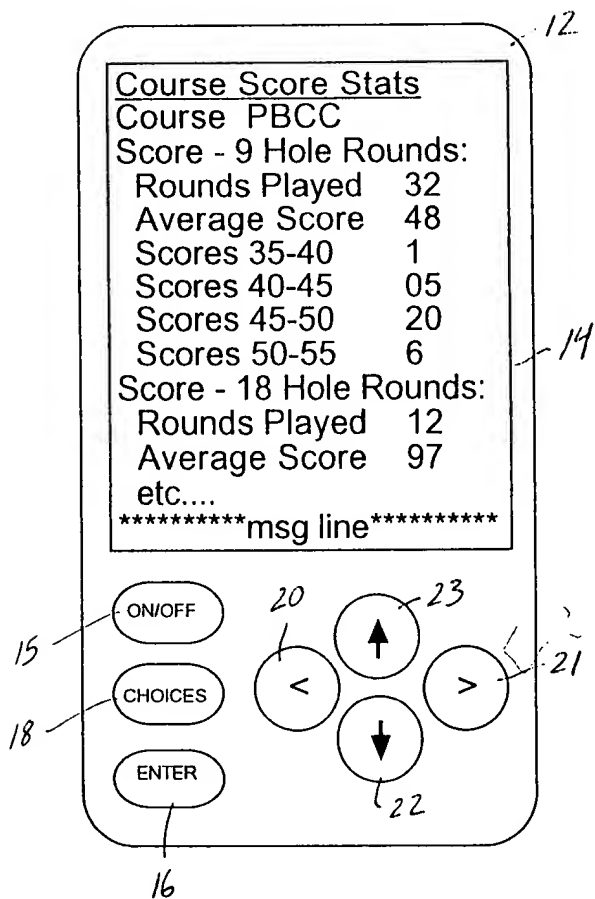
OVERALL SCORE REPORT



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Fig. 31

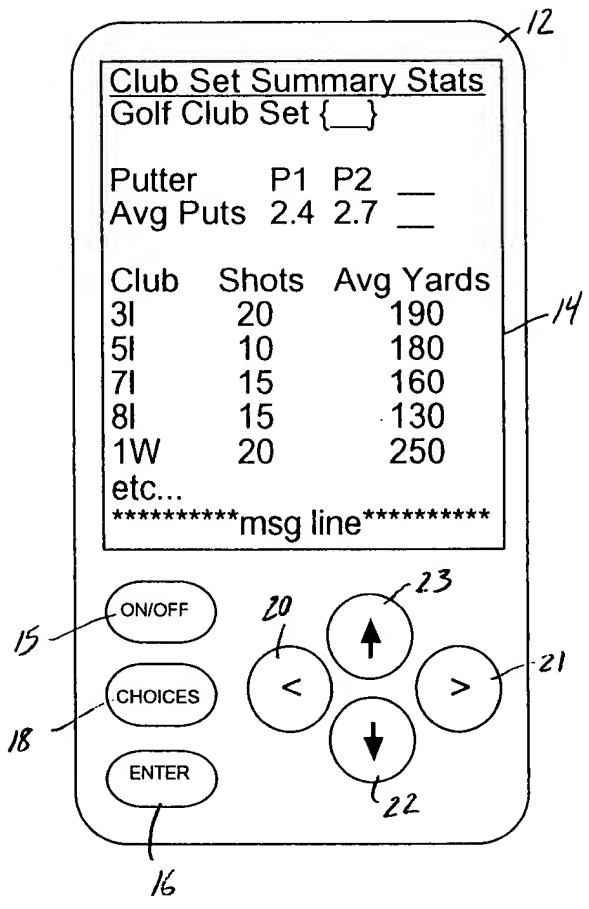
COURSE SCORE REPORT



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Fig. 32

CLUB SET SUMMARY REPORT



CLUBSET DETAIL
SPECIFY SCREEN

Fig. 33

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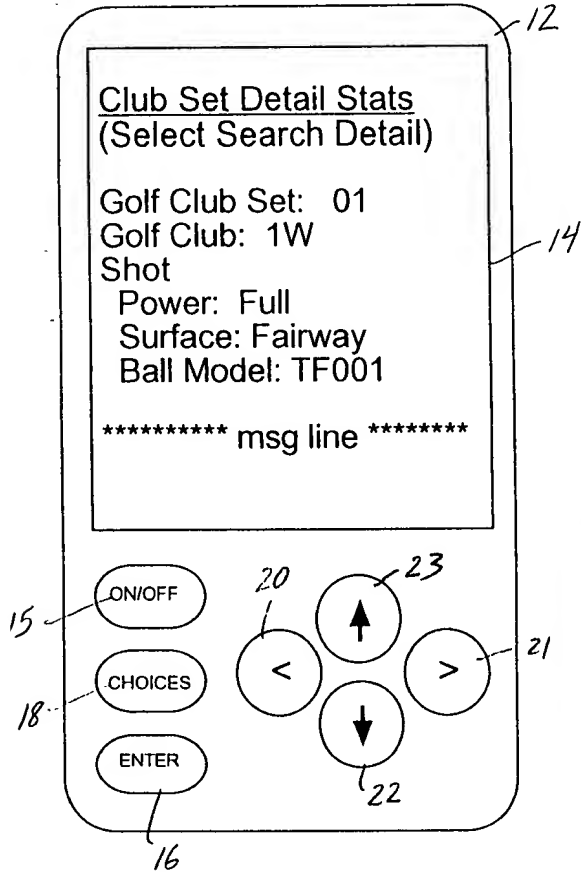


Fig. 33a

CLUBSET DETAIL REPORT

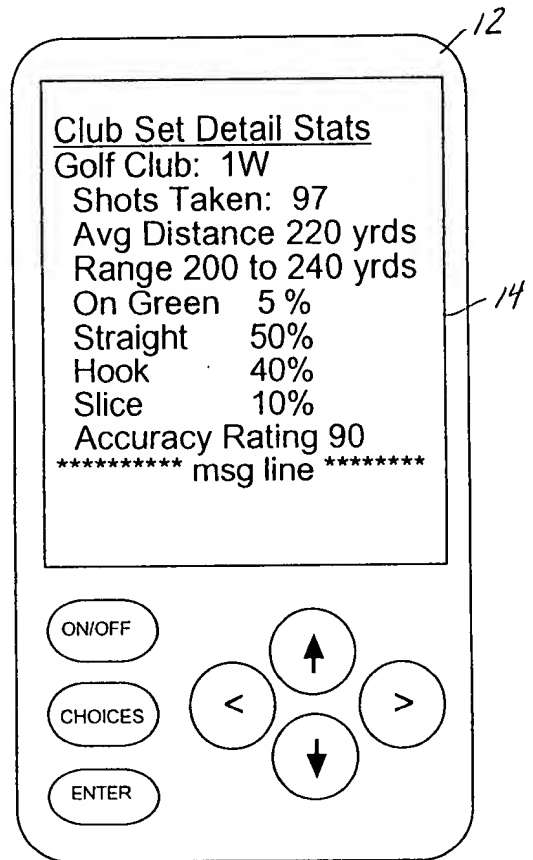
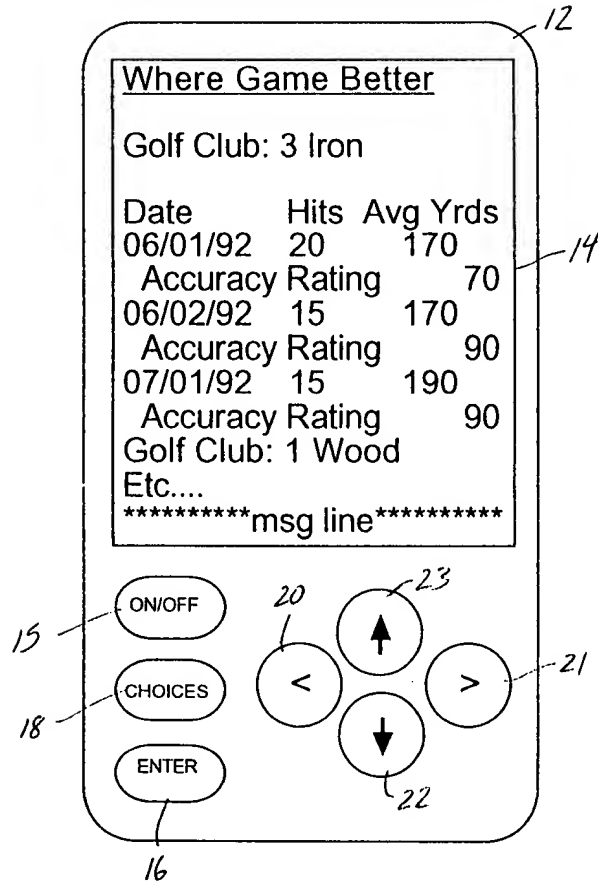


Fig. 34

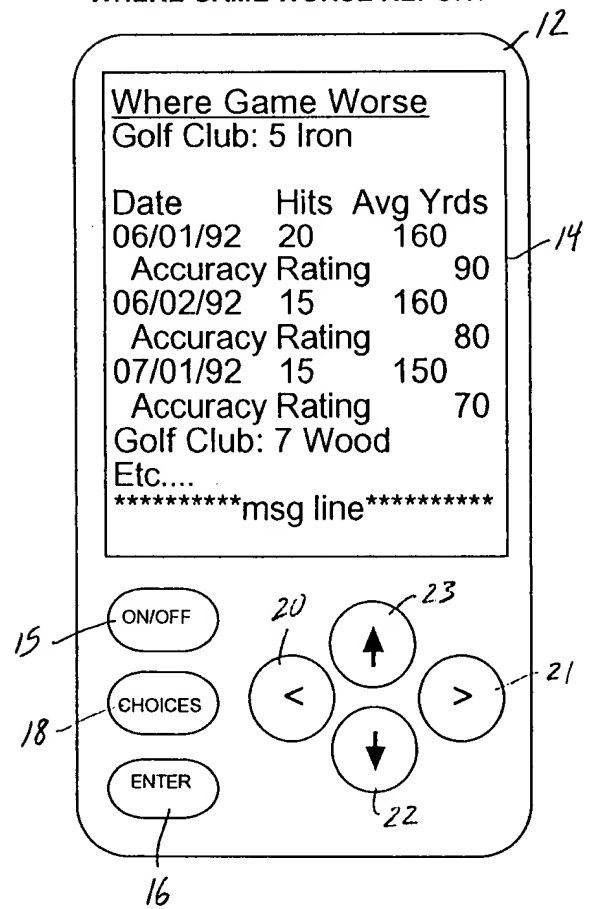
WHERE GAME BETTER REPORT



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Fig. 35

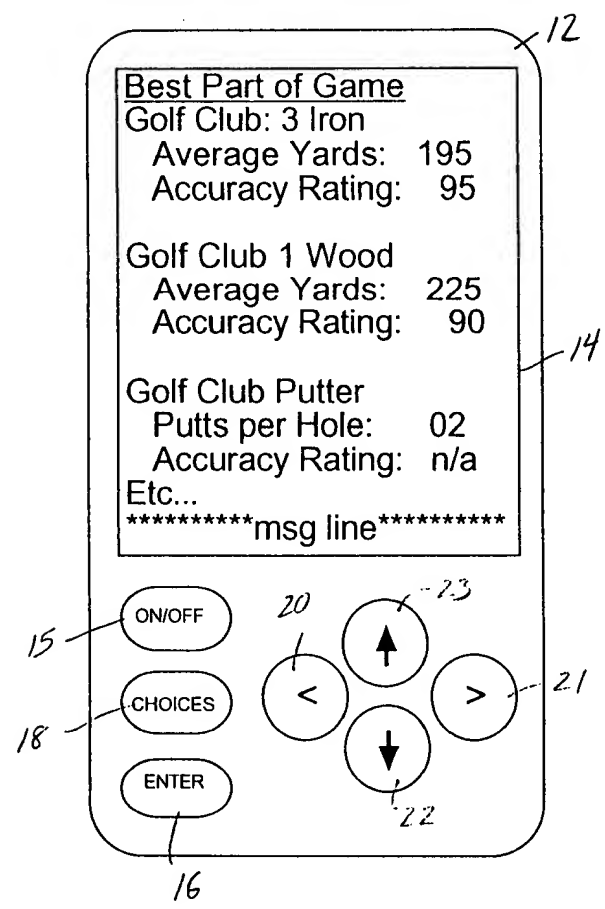
WHERE GAME WORSE REPORT



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Fig. 36

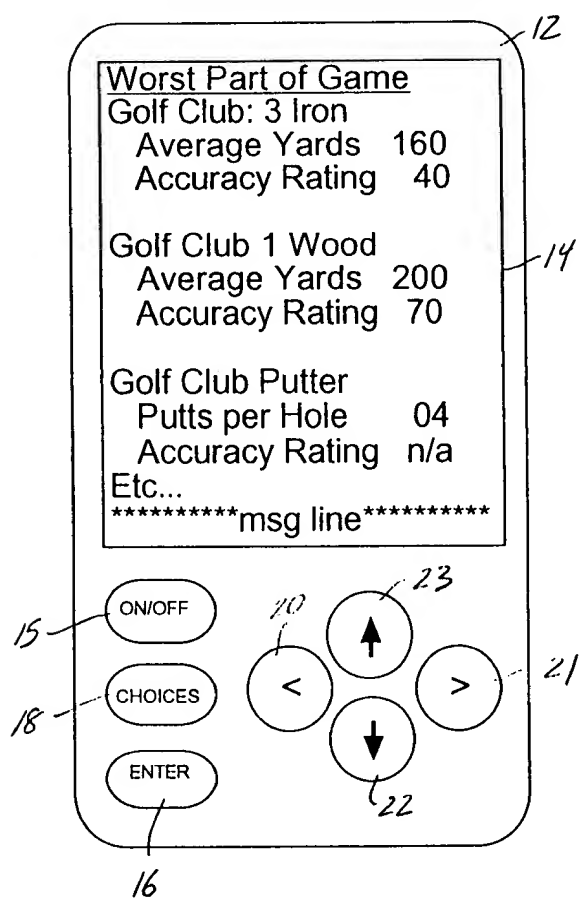
BEST PART OF GAME REPORT



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Fig. 37

WORST PART OF GAME REPORT

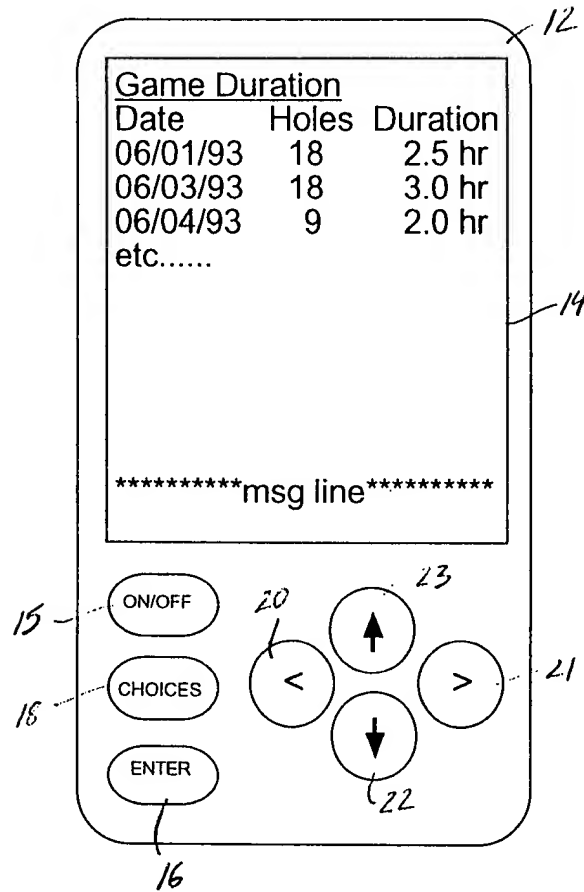


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Fig. 38

GAME DURATION REPORT

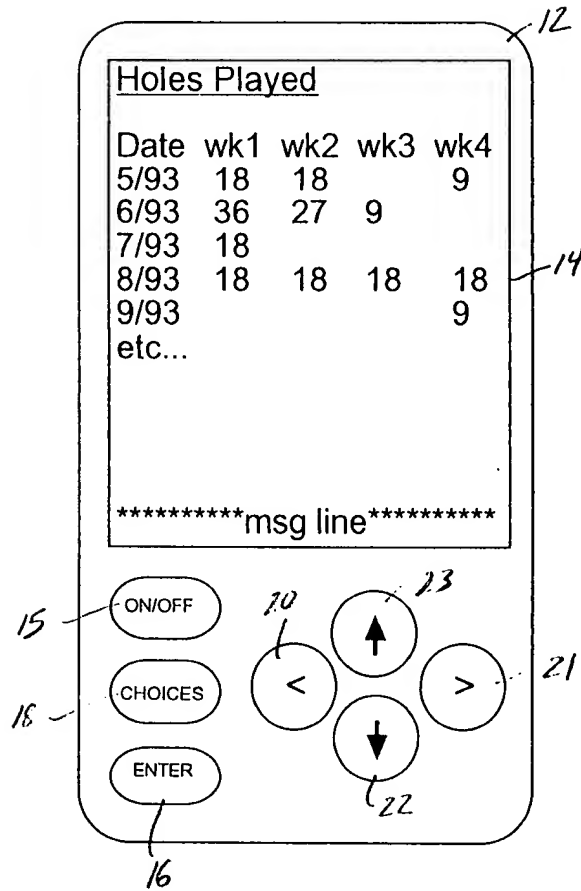


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Fig. 39

HOLES PLAYED REPORT



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Fig. 40

HAZARDS REPORT

